VikTRIS for Windows

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Thank you for choosing to play VikTRIS.

How to play VikTRIS

The object of the game is to pack the falling blocks as compactly as possible. This is much more fun than it sounds!

Randomly oriented blocks of different shapes appear at the top of the playing area and start falling downwards at a constant rate. You must control the movement of the blocks (using specific Keyboard keys) and maneuver them into positions that will enable packing them as efficiently as possible. The blocks stop falling when their motion is obstructed by another block directly below them. At this point a new block will appear.

Every time a horizontal line is completely filled, it is removed from the screen providing you with a larger screen area for maneuvering the next block. Any horizontal line with gaps is not removed. When the entire game area is filled with incomplete lines and new blocks are obstructed as they appear, the game ends.

Every time 10 horizontal lines are cleared, the game progresses to a higher level in which the blocks fall at a faster rate.

You can select any level and difficulty you desire from the Setup window before initiating a New Game.

KeyBoard settings for VikTRIS

You can control 4 types of Block motion:
- move block left
- rotate block counter-clockwise
- move block right
- drop block.

Several different keyboard combinations are possible to enable you to choose whichever one you like.

Movement	Left	Rotate	Right	Drop
Keys	J	K	L	SPACEBAR
Numeric Pad	4	5	6	0
Arrow keys	Left	Up	Right	Down

Installation

You need approximately 2.2Megs of disk space to install VikTRIS. (Of course, if you are reading this then you have already managed to install it).
VikTRIS self decompresses whereever you ran it. No DLLs or VBXs are copied over to your windows directorys. This enables you to nuke it easily without any useless fallout wasting your disk-space. Do NOT put VikTRIS in your path. The reason being that eventually the DLLs used by VikTRIS will become outdated and cause a conflict with some other program if they remain in the path. Although, it takes up a little more disk space this way, you will find it easier to consolidate, move, or remove the VikTRIS files by keeping them in the current directory as they are.

Following is a list of files in the VikTRIS pack:
Viktris.exe
Viktris.wri
Purchase.wri
000.vik-013.vik
song000.mid-song10.mid
Threed.vbx
MsgHook.vbx
Gauge.vbx
Grey.MDB
VBDB300.Dll
Msajt112.Dll
Msajt200.Dll

Questions, problems, support, ...

This game needs the runtime library VBRUN300.DLL. The library has not been included with this game because of size limitations. However it is a freely available library and should be available from any FTP site or BBS or from the Microsoft Web site (www.microsoft.com).

Because this game has been designed to use 256 color graphics, it will not play properly at screen settings that are less than or more than 256 colors. It should, however, play well at any screen resolution that has 256 colors. (800x600 resolution is probably the best).

The game display will also appear totally screwed up if you are running windows in Large Font settings. It is really recommended that you play this game in a Small Font setting.

This game has not been tested on anything less than a 486-33 Mhz. It is fairly graphics intensive and so we really can't recommend running it on a slow machine.

The game has been tested on the June'95-Test release of Win95 and runs quite well except you will not be able to adjust the MIDI volume in Win95. (I absolutely assume this is a Win95 bug and should be fixed in the final release). It doesnt always run properly on Win NT.

If you find that there is are intermittent gaps in the music, and/or the game momemtarily pauses and a lot of disk activity is going on then you are basically trying to play the game on a machine with low amounts of available memory. In this case I recommend shutting down all other windows applications and trying again. If this doesnt help, you're pretty much out of luck (unless you want to go buy 8Megs of RAM just to play this game)(which you obviously wont want to do).

On some very few handful of machines, the palettes are totally screwed up for the entire game. If you are one of the unfortunate souls on whose machines this is happening, please try to send me your machine configuration. I need to track down the cause for this problem (its probably got to do with video cards far as I can tell).

If you discover any bugs or have any additional problems please feel free to reach me at my address:

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or at both of these emails:
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Distribution

This is the freeware edition of VikTRIS. As such, you are entitled to use it for personal use without obligation for as long as you like. However if you enjoy this game, you should consider purchasing VikTRIS PLUS! for only $5 (+ $4 shipping and handling).

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